Quiz: Test Cases

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| E | X | H | A | U | S | T | I | V | E | M |
| A | C | A | S | E | T | I | T | L | E | A |
| T | C | L | A | S | S | N | **T** | G | B | N |
| T | C | H | E | C | K | E | **E** | U | O | A |
| A | M | R | B | U | G | G | **S** | E | U | G |
| C | A | E | P | P | S | A | **T** | S | N | E |
| H | T | S | L | A | U | T | **R** | S | D | M |
| M | R | U | A | S | I | I | **A** | I | A | E |
| E | I | L | N | S | T | V | **I** | N | R | N |
| N | X | T | I | D | E | E | **L** | G | Y | T |
| T | C | O | N | D | I | T | I | O | N | S |

**Questions:**

* Type of testing when all possible combinations are verified - **EXHAUSTIVE**
* Steps, some special conditions and other additional information (all together) necessary for some particular verification - **CASE**
* Short, informative and unique name of the test case - **TITLE**
* According to Equivalence Partitioning test design technique, test data should be divided into these units - **CLASS**
* Document with the list of short instructions presented in step by step view is called "... list" - **CHECK**
* Outcome of the failed test cases - **BUG**
* List of actions to be done before main steps of test case are called "Pre-..." - **CONDITIONS**
* Personal unique number every test case should have - **ID**
* Additional information that can be added to some test case, e.g. screen shot or file with some script - **ATTACHMENT**
* Document aimed to visualize test coverage - **MATRIX**
* Some outcome of the test case execution, can be actual or expected - **RESULT**
* Main document aimed to describe full amount of test work including but not limited to strategy, schedule, exit criteria, etc. - **PLAN**
* Result of test case execution when actual behavior corresponds to what has been specified in requirements - **PASS**
* Collection of test cases (e.g. stored in some online system) - **SUITE**
* Type of test cases that verify strange, incorrect behavior and conditions - **NEGATIVE**
* Test design technique when someone is trying to foresee incorrect behavior and failures in software - **GUESSING**
* Test design technique that analyses edge values - **BOUNDARY**
* System, e.g. some online one, aimed to keep and organize test cases in one place - **MANAGEMENT**

**Joker**: TESTRAIL